

# Package: RPMM (via r-universe)

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**Type** Package

**Title** Recursively Partitioned Mixture Model

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**Depends** R (>= 2.3.12), cluster

**Description** Recursively Partitioned Mixture Model for Beta and Gaussian Mixtures. This is a model-based clustering algorithm that returns a hierarchy of classes, similar to hierarchical clustering, but also similar to finite mixture models.

**License** GPL (>= 2)

**NeedsCompilation** no

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---

betaEst	<i>Beta Distribution Maximum Likelihood Estimator</i>
---------	---

---

**Description**

Estimates a beta distribution via Maximum Likelihood

**Usage**

```
betaEst(y, w, weights)
```

**Arguments**

y	data vector
w	posterior weights
weights	case weights

**Details**

Typically not be called by user.

**Value**

(a,b) parameters

---

betaEstMultiple	<i>Beta Maximum Likelihood on a Matrix</i>
-----------------	--

---

**Description**

Maximum likelihood estimator for beta model on matrix of values (columns having different, independent beta distributions)

**Usage**

```
betaEstMultiple(Y, weights = NULL)
```

**Arguments**

Y	data matrix
weights	case weights

**Value**

A list of beta parameters and BIC

---

betaObjf	<i>Beta Maximum Likelihood Objective Function</i>
----------	---

---

**Description**

Objective function for fitting a beta model using maximum likelihood

**Usage**

```
betaObjf(logab, ydata, wdata, weights)
```

**Arguments**

logab	log(a,b) parameters
ydata	data vector
wdata	posterior weights
weights	case weights

**Details**

Typically not be called by user.

**Value**

negative log-likelihood

---

blc	<i>Beta Latent Class Model</i>
-----	--------------------------------

---

**Description**

Fits a beta mixture model for any number of classes

**Usage**

```
blc(Y, w, maxiter = 25, tol = 1e-06, weights = NULL, verbose = TRUE)
```

**Arguments**

Y	Data matrix (n x j) on which to perform clustering
w	Initial weight matrix (n x k) representing classification
maxiter	Maximum number of EM iterations
tol	Convergence tolerance
weights	Case weights
verbose	Verbose output?

**Details**

Typically not be called by user.

**Value**

A list of parameters representing mixture model fit, including posterior weights and log-likelihood

---

`blcInitializeSplitDichotomizeUsingMean`

*Initialize Gaussian Latent Class via Mean Dichotomization*

---

**Description**

Creates a function for initializing latent class model by dichotomizing via mean over all responses

**Usage**

```
blcInitializeSplitDichotomizeUsingMean(threshold = 0.5, fuzz = 0.95)
```

**Arguments**

threshold	Mean threshold for determining class
fuzz	“fuzz” factor for producing imperfectly clustered subjects

**Details**

Creates a function  $f(x)$  that will take a data matrix  $x$  and initialize a weight matrix for a two-class latent class model. Here, a simple threshold will be applied to the mean over all item responses. See [blcTree](#) for example of using “`blcInitializeSplit...`” to create starting values.

**Value**

A function  $f(x)$  (see Details.)

**See Also**

[glcInitializeSplitFanny](#), [glcInitializeSplitHClust](#)

---

**blcInitializeSplitEigen**
*Initialize Gaussian Latent Class via Eigendecomposition*


---

**Description**

Creates a function for initializing latent class model based on Eigendecomposition

**Usage**

```
blcInitializeSplitEigen(eigendim = 1,
  assignmentf = function(s) (rank(s) - 0.5)/length(s))
```

**Arguments**

eigendim	How many eigenvalues to use
assignmentf	assignment function for transforming eigenvector to weight

**Details**

Creates a function  $f(x)$  that will take a data matrix  $x$  and initialize a weight matrix for a two-class latent class model. Here, the initialized classes will be based on eigendecomposition of the variance of  $x$ . See [blcTree](#) for example of using “blcSplitCriterion...” to control split.

**Value**

A function  $f(x)$  (see Details.)

**See Also**

[blcInitializeSplitDichotomizeUsingMean](#), [glcInitializeSplitFanny](#), [glcInitializeSplitHClust](#)

---

**blcInitializeSplitFanny**
*Initialize Beta Latent Class via Fanny*


---

**Description**

Creates a function for initializing latent class model using the fanny algorithm

**Usage**

```
blcInitializeSplitFanny(nu = 2, nufac = 0.875, metric = "euclidean")
```

**Arguments**

nu	memb.exp parameter in fanny
nufac	Factor by which to multiply nu if an error occurs
metric	Metric to use for fanny

**Details**

Creates a function  $f(x)$  that will take a data matrix  $x$  and initialize a weight matrix for a two-class latent class model. Here, the “fanny” algorithm will be used. See [blcTree](#) for example of using “blcSplitCriterion...” to control split.

**Value**

A function  $f(x)$  (see Details.)

**See Also**

[blcInitializeSplitDichotomizeUsingMean](#), [blcInitializeSplitEigen](#), [blcInitializeSplitHClust](#)

---

blcInitializeSplitHClust

*Initialize Beta Latent Class via Hierarchical Clustering*

---

**Description**

Creates a function for initializing latent class model using hierarchical clustering.

**Usage**

```
blcInitializeSplitHClust(metric = "manhattan", method = "ward")
```

**Arguments**

metric	Dissimilarity metric used for hierarchical clustering
method	Linkage method used for hierarchical clustering

**Details**

Creates a function  $f(x)$  that will take a data matrix  $x$  and initialize a weight matrix for a two-class latent class model. Here, a two-branch split from hierarchical clustering will be used. See [blcTree](#) for example of using “blcSplitCriterion...” to control split.

**Value**

A function  $f(x)$  (see Details.)

**See Also**

[blcInitializeSplitDichotomizeUsingMean](#), [blcInitializeSplitEigen](#), [blcInitializeSplitFanny](#)

---

blcSplit

*Beta Latent Class Splitter*


---

### Description

Splits a data set into two via a beta mixture model

### Usage

```
blcSplit(x, initFunctions, weight = NULL, index = NULL, level = NULL,
         wthresh = 1e-09, verbose = TRUE, nthresh = 5,
         splitCriterion = NULL)
```

### Arguments

x	Data matrix (n x j) on which to perform clustering
initFunctions	List of functions of type “blcInitialize...” for initializing latent class model. See blcInitializeFanny for an example of arguments and return values.
weight	Weight corresponding to the indices passed (see index). Defaults to 1 for all indices
index	Row indices of data matrix to include. Defaults to all (1 to n).
level	Current level.
wthresh	Weight threshold for filtering data to children. Indices having weight less than this value will not be passed to children nodes.
verbose	Level of verbosity. Default=2 (too much). 0 for quiet.
nthresh	Total weight in node required for node to be a candidate for splitting. Nodes with weight less than this value will never split.
splitCriterion	Function of type “blcSplitCriterion...” for determining whether split should occur. See blcSplitCriterionBIC for an example of arguments and return values. Default behavior is blcSplitCriterionBIC (though the function is bypassed by internal calculations for some modest computational efficiency gains).

### Details

Should not be called by user.

### Value

A list of objects representing split.



---

blcSplitCriterionBIC *Beta RPMM Split Criterion: Use BIC*

---

### Description

Split criterion function: compare BICs to determine split.

### Usage

```
blcSplitCriterionBIC(llike1, llike2, weight, ww, J, level)
```

### Arguments

llike1	one-class likelihood.
llike2	two-class likelihood.
weight	weights from RPMM node.
ww	“ww” from RPMM node.
J	Number of items.
level	Node level.

### Details

This is a function of the form “glcSplitCriterion...”, which is required to return a list with at least a boolean value `split`, along with supporting information. See [blcTree](#) for example of using “blcSplitCriterion...” to control split.

### Value

bic1	one-class (weighted) BIC
bic2	two-class (weighted) BIC
split	TRUE=split the node, FALSE=do not split the node.

### See Also

[blcSplitCriterionBIC](#), [blcSplitCriterionJustRecordEverything](#), [blcSplitCriterionLevelWtdBIC](#), [blcSplitCriterionLRT](#)

---

 blcSplitCriterionBICICL

*Beta RPMM Split Criterion: Use ICL-BIC*


---

### Description

Split criterion function: compare ICL-BICs to determine split (i.e. include entropy term in comparison).

### Usage

```
blcSplitCriterionBICICL(llike1, llike2, weight, ww, J, level)
```

### Arguments

llike1	one-class likelihood.
llike2	two-class likelihood.
weight	weights from RPMM node.
ww	“ww” from RPMM node.
J	Number of items.
level	Node level.

### Details

This is a function of the form “glcSplitCriterion...”, which is required to return a list with at least a boolean value `split`, along with supporting information. See [blcTree](#) for example of using “blcSplitCriterion...” to control split.

### Value

bic1	one-class (weighted) BIC
bic2	two-class (weighted) BIC
entropy	two-class entropy
split	TRUE=split the node, FALSE=do not split the node.

### See Also

[blcSplitCriterionBICICL](#), [blcSplitCriterionJustRecordEverything](#), [blcSplitCriterionLevelWtdBIC](#), [blcSplitCriterionLRT](#)

---

 blcSplitCriterionJustRecordEverything

*Beta RPMM Split Criterion: Always Split and Record Everything*


---

**Description**

Split criterion function: always split, but record everything as you go.

**Usage**

```
blcSplitCriterionJustRecordEverything(llike1, llike2, weight, ww, J, level)
```

**Arguments**

llike1	one-class likelihood.
llike2	two-class likelihood.
weight	weights from RPMM node.
ww	“ww” from RPMM node.
J	Number of items.
level	Node level.

**Details**

This is a function of the form “glcSplitCriterion...”, which is required to return a list with at least a boolean value `split`, along with supporting information. This function ALWAYS returns `split=TRUE`. Useful for gathering information. It is recommended that you set the `maxlev` argument in the main function to something less than infinity (say, 3 or 4). See [blcTree](#) for example of using “blcSplitCriterion...” to control split.

**Value**

llike1	Just returns llike1
llike2	Just returns llike2
J	Just returns J
weight	Just returns weight
ww	Just returns ww
degFreedom	Degrees-of-freedom for LRT
chiSquareStat	Chi-square statistic
split	TRUE=split the node, FALSE=do not split the node.

**See Also**

[blcSplitCriterionBIC](#), [blcSplitCriterionBICICL](#), [blcSplitCriterionLevelWtdBIC](#), [blcSplitCriterionLRT](#)

---

**blcSplitCriterionLevelWtdBIC**
*Beta RPMM Split Criterion: Level-Weighted BIC*


---

### Description

Split criterion function: use a level-weighted version of BIC to determine split; there is an additional penalty incorporated for deep recursion.

### Usage

```
blcSplitCriterionLevelWtdBIC(llike1, llike2, weight, ww, J, level)
```

### Arguments

<code>llike1</code>	one-class likelihood.
<code>llike2</code>	two-class likelihood.
<code>weight</code>	weights from RPMM node.
<code>ww</code>	“ww” from RPMM node.
<code>J</code>	Number of items.
<code>level</code>	Node level.

### Details

This is a function of the form “`glcSplitCriterion...`”, which is required to return a list with at least a boolean value `split`, along with supporting information. See [blcTree](#) for example of using “`blcSplitCriterion...`” to control split.

### Value

<code>bic1</code>	One-class BIC, with additional penalty for deeper levels
<code>bic2</code>	Two-class BIC, with additional penalty for deeper levels
<code>split</code>	TRUE=split the node, FALSE=do not split the node.

### See Also

[blcSplitCriterionBIC](#), [blcSplitCriterionBICICL](#), [blcSplitCriterionJustRecordEverything](#), [blcSplitCriterionLRT](#)

---

blcSplitCriterionLRT *Beta RPMM Split Criterion: use likelihood ratio test p value*

---

### Description

Split criterion function: Use likelihood ratio test p value to determine split.

### Usage

```
blcSplitCriterionLRT(llike1, llike2, weight, ww, J, level)
```

### Arguments

llike1	one-class likelihood.
llike2	two-class likelihood.
weight	weights from RPMM node.
ww	“ww” from RPMM node.
J	Number of items.
level	Node level.

### Details

This is a function of the form “blcSplitCriterion...”, which is required to return a list with at least a boolean value `split`, along with supporting information. See [blcTree](#) for example of using “blcSplitCriterion...” to control split.

### Value

llike1	Just returns llike1
llike2	Just returns llike2
J	Just returns J
weight	Just returns weight
degFreedom	Degrees-of-freedom for LRT
chiSquareStat	Chi-square statistic
split	TRUE=split the node, FALSE=do not split the node.

### See Also

[blcSplitCriterionBIC](#), [blcSplitCriterionBICICL](#), [blcSplitCriterionJustRecordEverything](#), [blcSplitCriterionLevelWtdBIC](#)

---

blcSubTree	<i>Beta Subtree</i>
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**Description**

Subsets a “blcTree” object, i.e. considers the tree whose root is a given node.

**Usage**

```
blcSubTree(tr, node)
```

**Arguments**

tr	“blcTree” object to subset
node	Name of node to make root.

**Details**

Typically not be called by user.

**Value**

A “blcTree” object whose root is the given node of tr

---

blcTree	<i>Beta RPMM Tree</i>
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---

**Description**

Performs beta latent class modeling using recursively-partitioned mixture model

**Usage**

```
blcTree(x, initFunctions = list(blcInitializeSplitFanny()),
  weight = NULL, index = NULL, wthresh = 1e-08, nodename = "root",
  maxlevel = Inf, verbose = 2, nthresh = 5, level = 0, env = NULL,
  unsplit = NULL, splitCriterion = blcSplitCriterionBIC)
```

**Arguments**

x	Data matrix (n x j) on which to perform clustering. Missing values are supported. All values should lie strictly between 0 and 1.
initFunctions	List of functions of type “blcInitialize...” for initializing latent class model. See blcInitializeFanny for an example of arguments and return values.
weight	Weight corresponding to the indices passed (see index). Defaults to 1 for all indices
index	Row indices of data matrix to include. Defaults to all (1 to n).
wthresh	Weight threshold for filtering data to children. Indices having weight less than this value will not be passed to children nodes. Default=1E-8.
nodename	Name of object that will represent node in tree data object. Defaults to “root”. USER SHOULD NOT SET THIS.
maxlevel	Maximum depth to recurse. Default=Inf.
verbose	Level of verbosity. Default=2 (too much). 0 for quiet.
nthresh	Total weight in node required for node to be a candidate for splitting. Nodes with weight less than this value will never split. Defaults to 5.
level	Current level. Defaults to 0. USER SHUOLD NOT SET THIS.
env	Object of class “blcTree” to store tree data. Defaults to a new object. USER SHOULD NOT SET THIS.
unsplit	Latent class parameters from parent, to store in current node. Defaults to NULL for root. This is used in plotting functions. USER SHOULD NOT SET THIS.
splitCriterion	Function of type “blcSplitCriterion...” for determining whether a node should be split. See blcSplitCriterionBIC for an example of arguments and return values.

**Details**

This function is called recursively by itself. Upon each recursion, certain arguments (e.g. node-name) are reset. Do not attempt to set these arguments yourself.

**Value**

An object of class “blcTree”. This is an environment, each of whose component objects represents a node in the tree.

**Note**

The class “blcTree” is currently implemented as an environment object with nodes represented flatly, with name indicating position in hierarchy (e.g. “rLLR” = “right child of left child of left child of root”) This implementation is to make certain plotting and update functions simpler than would be required if the data were stored in a more natural “list of list” format.

The following error may appear during the course of the algorithm:

```
Error in optim(logab, betaObjf, ydata = y, wdata = w, weights = weights, :
  non-finite value supplied by optim
```

This is merely an indication that the node being split is too small, in which case the splitting will terminate at that node; in other words, it is nothing to worry about.

### Author(s)

E. Andres Houseman

### References

Houseman et al., Model-based clustering of DNA methylation array data: a recursive-partitioning algorithm for high-dimensional data arising as a mixture of beta distributions. *BMC Bioinformatics* 9:365, 2008.

### See Also

[glcTree](#)

### Examples

```
## Not run:
data(IlluminaMethylation)

heatmap(IllumBeta, scale="n",
        col=colorRampPalette(c("yellow", "black", "blue"), space="Lab")(128))

# Fit Gaussian RPMM
rpmm <- blcTree(IllumBeta, verbose=0)
rpmm

# Get weight matrix and show first few rows
rpmmWeightMatrix <- blcTreeLeafMatrix(rpmm)
rpmmWeightMatrix[1:3,]

# Get class assignments and compare with tissue
rpmmClass <- blcTreeLeafClasses(rpmm)
table(rpmmClass, tissue)

# Plot fit
par(mfrow=c(2,2))
plot(rpmm) ; title("Image of RPMM Profile")
plotTree.blcTree(rpmm) ; title("Dendrogram with Labels")
plotTree.blcTree(rpmm,
  labelFunction=function(u,digits) table(as.character(tissue[u$index])))
title("Dendrogram with Tissue Counts")

# Alternate initialization
rpmm2 <- blcTree(IllumBeta, verbose=0,
  initFunctions=list(blcInitializeSplitEigen(),
                    blcInitializeSplitFanny(nu=2.5)))
rpmm2

# Alternate split criterion
```



```

rppm3 <- blcTree(IllumBeta, verbose=0, maxlev=3,
  splitCriterion=blcSplitCriterionLevelWtdBIC)
rppm3

rppm4 <- blcTree(IllumBeta, verbose=0, maxlev=3,
  splitCriterion=blcSplitCriterionJustRecordEverything)
rppm4$rLL$splitInfo$llike1
rppm4$rLL$splitInfo$llike2

## End(Not run)

```

---

blcTreeApply

*Recursive Apply Function for Beta RPMM Objects*


---

### Description

Recursively applies a function down the nodes of a Gaussian RPMM tree.

### Usage

```
blcTreeApply(tr, f, start = "root", terminalOnly = FALSE, asObject = TRUE, ...)
```

### Arguments

tr	Tree object to recurse
f	Function to apply to every node
start	Starting node. Default = "root".
terminalOnly	TRUE=only terminal nodes, FALSE=all nodes.
asObject	TRUE: f accepts node as object. FALSE: f accepts node by node name and object name, f(nn,tr)

. In the latter case, f should be defined as f <- function(nn, tree){...}.

... Additional arguments to pass to f

### Value

A list of results; names of elements are names of nodes.

---

blcTreeLeafClasses      *Posterior Class Assignments for Beta RPMM*

---

**Description**

Gets a vector of posterior class membership assignments for terminal nodes.

**Usage**

```
blcTreeLeafClasses(tr)
```

**Arguments**

tr                      Tree from which to create assignments.

**Details**

See [blcTree](#) for example.

**Value**

Vector of class assignments

**See Also**

[blcTreeLeafMatrix](#)

---

blcTreeLeafMatrix      *Posterior Weight Matrix for Beta RPMM*

---

**Description**

Gets a matrix of posterior class membership weights for terminal nodes.

**Usage**

```
blcTreeLeafMatrix(tr, rounding = 3)
```

**Arguments**

tr                      Tree from which to create matrix.  
rounding                Digits to round.

**Details**

See [blcTree](#) for example.

**Value**

N x K matrix of posterior weights

**See Also**

[blcTreeLeafClasses](#)

---

blcTreeOverallBIC	<i>Overall BIC for Entire RPMM Tree (Beta version)</i>
-------------------	--

---

**Description**

Computes the BIC for the latent class model represented by terminal nodes

**Usage**

```
blcTreeOverallBIC(tr, ICL = FALSE)
```

**Arguments**

tr	Tree object on which to compute BIC
ICL	Include ICL entropy term?

**Value**

BIC or BIC-ICL.

---

ebayes	<i>Empirical Bayes predictions for a specific RPMM model</i>
--------	--

---

**Description**

Empirical Bayes predictions for a specific RPMM model

**Usage**

```
ebayes(rpmm, x, type, nodelist=NULL)
```

**Arguments**

rpmm	RPMM object
x	Data matrix
type	RPMM type ("blc" or "glc")
nodelist	RPMM subnode to use (default = root)

**Details**

Typically not be called by user.

**Value**

Matrix of empirical bayes predictions corresponding to  $x$ .

---

gaussEstMultiple	<i>Gaussian Maximum Likelihood on a Matrix</i>
------------------	--

---

**Description**

Maximum likelihood estimator for Gaussian model on matrix of values (columns having different, independent Gaussian distributions)

**Usage**

```
gaussEstMultiple(Y, weights = NULL)
```

**Arguments**

Y	data matrix
weights	case weights

**Value**

A list of beta parameters and BIC

---

glc	<i>Gaussian Finite Mixture Model</i>
-----	--------------------------------------

---

**Description**

Fits a Gaussian mixture model for any number of classes

**Usage**

```
glc(Y, w, maxiter = 100, tol = 1e-06, weights = NULL, verbose = TRUE)
```

**Arguments**

Y	Data matrix (n x j) on which to perform clustering
w	Initial weight matrix (n x k) representing classification
maxiter	Maximum number of EM iterations
tol	Convergence tolerance
weights	Case weights
verbose	Verbose output?

**Details**

Typically not be called by user.

**Value**

A list of parameters representing mixture model fit, including posterior weights and log-likelihood

---

`glcInitializeSplitEigen`

*Initialize Gaussian Latent Class via Eigendecomposition*

---

**Description**

Creates a function for initializing latent class model based on Eigendecomposition

**Usage**

```
glcInitializeSplitEigen(eigendim = 1,  
  assignmentf = function(s) (rank(s) - 0.5)/length(s))
```

**Arguments**

<code>eigendim</code>	How many eigenvalues to use
<code>assignmentf</code>	assignment function for transforming eigenvector to weight

**Details**

Creates a function  $f(x)$  that will take a data matrix  $x$  and initialize a weight matrix for a two-class latent class model. Here, the initialized classes will be based on eigendecomposition of the variance of  $x$ . See [glcTree](#) for example of using “glcInitializeSplit...” to create starting values.

**Value**

A function  $f(x)$  (see Details.)

**See Also**

[glcInitializeSplitFanny](#), [glcInitializeSplitHClust](#)

---

`glcInitializeSplitFanny`*Initialize Gaussian Latent Class via Fanny*

---

**Description**

Creates a function for initializing latent class model using the fanny algorithm

**Usage**

```
glcInitializeSplitFanny(nu = 2, nufac = 0.875, metric = "euclidean")
```

**Arguments**

<code>nu</code>	memb.exp parameter in fanny
<code>nufac</code>	Factor by which to multiply nu if an error occurs
<code>metric</code>	Metric to use for fanny

**Details**

Creates a function  $f(x)$  that will take a data matrix  $x$  and initialize a weight matrix for a two-class latent class model. Here, the “fanny” algorithm will be used. See [glcTree](#) for example of using “glcInitializeSplit...” to create starting values.

**Value**

A function  $f(x)$  (see Details.)

**See Also**

[glcInitializeSplitEigen](#), [glcInitializeSplitHClust](#)

---

`glcInitializeSplitHClust`*Initialize Gaussian Latent Class via Hierarchical Clustering*

---

**Description**

Creates a function for initializing latent class model using hierarchical clustering.

**Usage**

```
glcInitializeSplitHClust(metric = "manhattan", method = "ward")
```

**Arguments**

metric	Dissimilarity metric used for hierarchical clustering
method	Linkage method used for hierarchical clustering

**Details**

Creates a function  $f(x)$  that will take a data matrix  $x$  and initialize a weight matrix for a two-class latent class model. Here, a two-branch split from hierarchical clustering will be used. See [glcTree](#) for example of using “glcInitializeSplit...” to create starting values.

**Value**

A function  $f(x)$  (see Details.)

**See Also**

[glcInitializeSplitEigen](#), [glcInitializeSplitFanny](#)

---

glcSplit	<i>Gaussian Latent Class Splitter</i>
----------	---------------------------------------

---

**Description**

Splits a data set into two via a Gaussian mixture models

**Usage**

```
glcSplit(x, initFunctions, weight = NULL, index = NULL, level =
        0, wthresh = 1e-09, verbose = TRUE, nthresh = 5,
        splitCriterion = glcSplitCriterionBIC)
```

**Arguments**

$x$	Data matrix ( $n \times j$ ) on which to perform clustering
initFunctions	List of functions of type “glcInitialize...” for initializing latent class model. See <a href="#">glcInitializeFanny</a> for an example of arguments and return values.
weight	Weight corresponding to the indices passed (see <a href="#">index</a> ). Defaults to 1 for all indices
index	Row indices of data matrix to include. Defaults to all (1 to $n$ ).
level	Current level.
wthresh	Weight threshold for filtering data to children. Indices having weight less than this value will not be passed to children nodes.
verbose	Level of verbosity. Default=2 (too much). 0 for quiet.
nthresh	Total weight in node required for node to be a candidate for splitting. Nodes with weight less than this value will never split.

`splitCriterion` Function of type “glcSplitCriterion...” for determining whether split should occur. See `glcSplitCriterionBIC` for an example of arguments and return values.

### Details

Should not be called by user.

### Value

A list of objects representing split.

---

`glcSplitCriterionBIC` *Gaussian RPMM Split Criterion: Use BIC*

---

### Description

Split criterion function: compare BICs to determine split.

### Usage

```
glcSplitCriterionBIC(llike1, llike2, weight, ww, J, level)
```

### Arguments

<code>llike1</code>	one-class likelihood.
<code>llike2</code>	two-class likelihood.
<code>weight</code>	weights from RPMM node.
<code>ww</code>	“ww” from RPMM node.
<code>J</code>	Number of items.
<code>level</code>	Node level.

### Details

This is a function of the form “glcSplitCriterion...”, which is required to return a list with at least a boolean value `split`, along with supporting information. See [glcTree](#) for example of using “glcSplitCriterion...” to control split.

### Value

<code>bic1</code>	one-class (weighted) BIC
<code>bic2</code>	two-class (weighted) BIC
<code>split</code>	TRUE=split the node, FALSE=do not split the node.

### See Also

[glcSplitCriterionBIC](#), [glcSplitCriterionJustRecordEverything](#), [glcSplitCriterionLevelWtdBIC](#), [glcSplitCriterionLRT](#)



---

glcSplitCriterionBICICL

*Gaussian RPMM Split Criterion: Use ICL-BIC*


---

**Description**

Split criterion function: compare ICL-BICs to determine split (i.e. include entropy term in comparison).

**Usage**

```
glcSplitCriterionBICICL(llike1, llike2, weight, ww, J, level)
```

**Arguments**

llike1	one-class likelihood.
llike2	two-class likelihood.
weight	weights from RPMM node.
ww	“ww” from RPMM node.
J	Number of items.
level	Node level.

**Details**

This is a function of the form “glcSplitCriterion...”, which is required to return a list with at least a boolean value `split`, along with supporting information. See [glcTree](#) for example of using “glcSplitCriterion...” to control split.

**Value**

bic1	one-class (weighted) BIC
bic2	two-class (weighted) BIC
entropy	two-class entropy
split	TRUE=split the node, FALSE=do not split the node.

**See Also**

[glcSplitCriterionBICICL](#), [glcSplitCriterionJustRecordEverything](#), [glcSplitCriterionLevelWtdBIC](#), [glcSplitCriterionLRT](#)

---

`glcSplitCriterionJustRecordEverything`

*Gaussian RPMM Split Criterion: Always Split and Record Everything*

---

### Description

Split criterion function: always split, but record everything as you go.

### Usage

```
glcSplitCriterionJustRecordEverything(llike1, llike2, weight, ww, J, level)
```

### Arguments

<code>llike1</code>	one-class likelihood.
<code>llike2</code>	two-class likelihood.
<code>weight</code>	weights from RPMM node.
<code>ww</code>	“ww” from RPMM node.
<code>J</code>	Number of items.
<code>level</code>	Node level.

### Details

This is a function of the form “`glcSplitCriterion...`”, which is required to return a list with at least a boolean value `split`, along with supporting information. This function ALWAYS returns `split=TRUE`. Useful for gathering information. It is recommended that you set the `maxlev` argument in the main function to something less than infinity (say, 3 or 4). See [glcTree](#) for example of using “`glcSplitCriterion...`” to control split.

### Value

<code>llike1</code>	Just returns <code>llike1</code>
<code>llike2</code>	Just returns <code>llike2</code>
<code>J</code>	Just returns <code>J</code>
<code>weight</code>	Just returns <code>weight</code>
<code>ww</code>	Just returns <code>ww</code>
<code>degFreedom</code>	Degrees-of-freedom for LRT
<code>chiSquareStat</code>	Chi-square statistic
<code>split</code>	TRUE=split the node, FALSE=do not split the node.

### See Also

[glcSplitCriterionBIC](#), [glcSplitCriterionBICICL](#), [glcSplitCriterionLevelWtdBIC](#), [glcSplitCriterionLRT](#)

---

 glcSplitCriterionLevelWtdBIC

*Gaussian RPMM Split Criterion: Level-Weighted BIC*


---

### Description

Split criterion function: use a level-weighted version of BIC to determine split; there is an additional penalty incorporated for deep recursion.

### Usage

```
glcSplitCriterionLevelWtdBIC(llike1, llike2, weight, ww, J, level)
```

### Arguments

llike1	one-class likelihood.
llike2	two-class likelihood.
weight	weights from RPMM node.
ww	“ww” from RPMM node.
J	Number of items.
level	Node level.

### Details

This is a function of the form “glcSplitCriterion...”, which is required to return a list with at least a boolean value `split`, along with supporting information. See [glcTree](#) for example of using “glcSplitCriterion...” to control split.

### Value

bic1	One-class BIC, with additional penalty for deeper levels
bic2	Two-class BIC, with additional penalty for deeper levels
split	TRUE=split the node, FALSE=do not split the node.

### See Also

[glcSplitCriterionBIC](#), [glcSplitCriterionBICICL](#), [glcSplitCriterionJustRecordEverything](#), [glcSplitCriterionLRT](#)

---

glcSplitCriterionLRT *Gaussian RPMM Split Criterion: Use likelihood ratio test p value*

---

### Description

Split criterion function: use likelihood ratio test p value to determine split.

### Usage

```
glcSplitCriterionLRT(llike1, llike2, weight, ww, J, level)
```

### Arguments

llike1	one-class likelihood.
llike2	two-class likelihood.
weight	weights from RPMM node.
ww	“ww” from RPMM node.
J	Number of items.
level	Node level.

### Details

This is a function of the form “glcSplitCriterion...”, which is required to return a list with at least a boolean value `split`, along with supporting information. See [glcTree](#) for example of using “glcSplitCriterion...” to control split.

### Value

llike1	Just returns llike1
llike2	Just returns llike2
J	Just returns J
weight	Just returns weight
degFreedom	Degrees-of-freedom for LRT
chiSquareStat	Chi-square statistic
split	TRUE=split the node, FALSE=do not split the node.

### See Also

[glcSplitCriterionBIC](#), [glcSplitCriterionBICICL](#), [glcSplitCriterionJustRecordEverything](#), [glcSplitCriterionLevelWtdBIC](#)

---

glcSubTree	<i>Gaussian Subtree</i>
------------	-------------------------

---

**Description**

Subsets a “glcTree” object, i.e. considers the tree whose root is a given node.

**Usage**

```
glcSubTree(tr, node)
```

**Arguments**

tr	“glcTree” object to subset
node	Name of node to make root.

**Details**

Typically not be called by user.

**Value**

A “glcTree” object whose root is the given node of tr

---

glcTree	<i>Gaussian RPMM Tree</i>
---------	---------------------------

---

**Description**

Performs Gaussian latent class modeling using recursively-partitioned mixture model

**Usage**

```
glcTree(x, initFunctions = list(glcInitializeSplitFanny(nu=1.5)),
  weight = NULL, index = NULL, wthresh = 1e-08,
  nodename = "root", maxlevel = Inf, verbose = 2, nthresh = 5, level = 0,
  env = NULL, unsplit = NULL, splitCriterion = glcSplitCriterionBIC)
```

**Arguments**

x	Data matrix (n x j) on which to perform clustering. Missing values are supported.
initFunctions	List of functions of type “glcInitialize...” for initializing latent class model. See glcInitializeFanny for an example of arguments and return values.
weight	Weight corresponding to the indices passed (see index). Defaults to 1 for all indices
index	Row indices of data matrix to include. Defaults to all (1 to n).
wthresh	Weight threshold for filtering data to children. Indices having weight less than this value will not be passed to children nodes. Default=1E-8.
nodename	Name of object that will represent node in tree data object. Defaults to “root”. USER SHOULD NOT SET THIS.
maxlevel	Maximum depth to recurse. Default=Inf.
verbose	Level of verbosity. Default=2 (too much). 0 for quiet.
nthresh	Total weight in node required for node to be a candidate for splitting. Nodes with weight less than this value will never split. Defaults to 5.
level	Current level. Defaults to 0. USER SHUOLD NOT SET THIS.
env	Object of class “glcTree” to store tree data. Defaults to a new object. USER SHOULD NOT SET THIS.
unsplit	Latent class parameters from parent, to store in current node. Defaults to NULL for root. This is used in plotting functions. USER SHOULD NOT SET THIS.
splitCriterion	Function of type “glcSplitCriterion...” for determining whether a node should be split. See glcSplitCriterionBIC for an example of arguments and return values.

**Details**

This function is called recursively by itself. Upon each recursion, certain arguments (e.g. node-name) are reset. Do not attempt to set these arguments yourself.

**Value**

An object of class “glcTree”. This is an environment, each of whose component objects represents a node in the tree.

**Note**

The class “glcTree” is currently implemented as an environment object with nodes represented flatly, with name indicating position in hierarchy (e.g. “rLLR” = “right child of left child of left child of root”) This implementation is to make certain plotting and update functions simpler than would be required if the data were stored in a more natural “list of list” format.

The following error may appear during the course of the algorithm:

```
Error in optim(logab, betaObjf, ydata = y, wdata = w, weights = weights, :
  non-finite value supplied by optim
```



```

rpmm2

# Alternate split criterion
rpmm3 <- glcTree(IllumBeta, verbose=0, maxlev=3,
  splitCriterion=glcSplitCriterionLevelWtdBIC)
rpmm3

rpmm4 <- glcTree(IllumBeta, verbose=0, maxlev=3,
  splitCriterion=glcSplitCriterionJustRecordEverything)
rpmm4$rLL$splitInfo$llike1
rpmm4$rLL$splitInfo$llike2

## End(Not run)

```

---

glcTreeApply

*Recursive Apply Function for Gaussian RPMM Objects*


---

### Description

Recursively applies a function down the nodes of a Gaussian RPMM tree.

### Usage

```

glcTreeApply(tr, f, start = "root", terminalOnly = FALSE,
  asObject = TRUE, ...)

```

### Arguments

tr	Tree object to recurse
f	Function to apply to every node
start	Starting node. Default = "root".
terminalOnly	TRUE=only terminal nodes, FALSE=all nodes.
asObject	TRUE: f accepts node as object. FALSE: f accepts node by node name and object name, f(nn,tr)
.	In the latter case, f should be defined as f <- function(nn, tree){...}.
...	Additional arguments to pass to f

### Value

A list of results; names of elements are names of nodes.



---

glcTreeLeafClasses      *Posterior Class Assignments for Gaussian RPMM*

---

**Description**

Gets a vector of posterior class membership assignments for terminal nodes.

**Usage**

```
glcTreeLeafClasses(tr)
```

**Arguments**

tr                      Tree from which to create assignments.

**Details**

See [glcTree](#) for example.

**Value**

Vector of class assignments

**See Also**

[glcTreeLeafMatrix](#)

---

glcTreeLeafMatrix      *Posterior Weight Matrix for Gaussian RPMM*

---

**Description**

Gets a matrix of posterior class membership weights for terminal nodes.

**Usage**

```
glcTreeLeafMatrix(tr, rounding = 3)
```

**Arguments**

tr                      Tree from which to create matrix.  
rounding              Digits to round.

**Details**

See [glcTree](#) for example.

**Value**

N x K matrix of posterior weights

**See Also**

[glcTreeLeafClasses](#)

---

glcTreeOverallBIC	<i>Overall BIC for Entire RPMM Tree (Gaussian version)</i>
-------------------	--

---

**Description**

Computes the BIC for the latent class model represented by terminal nodes

**Usage**

```
glcTreeOverallBIC(tr, ICL = FALSE)
```

**Arguments**

tr	Tree object on which to compute BIC
ICL	Include ICL entropy term?

**Value**

BIC or BIC-ICL.

---

glmLC	<i>Weighted GLM for latent class covariates</i>
-------	---

---

**Description**

Wrapper for glm function to incorporate weights corresponding to latent classes

**Usage**

```
glmLC(y,W,family=quasibinomial(),eps=1E-8,Z=NULL)
```

**Arguments**

y	outcome
W	weight matrix (rows=cases, # rows = length of y)
family	glm family (default = quasibinomial for logistic regression)
eps	threshold below which to delete pseudo-subject corresponding to a specific weight
Z	matrix of additional covariates

**Details**

This function is a wrapper for glm to incorporate weights corresponding to latent classes (e.g. from an RPMM prediction)

**Value**

a glm object

---

IlluminaMethylation     *DNA Methylation Data for Normal Tissue Types*

---

**Description**

Illumina GoldenGate DNA methylation data for 217 normal tissues. 100 most variable CpG sites.

**Usage**

```
IlluminaMethylation
```

**Format**

a 217 x 100 matrix containing Illumina Avg Beta values (IllumBeta), and a corresponding factor vector of 217 tissue types (tissue).

**References**

Christensen BC, Houseman EA, et al. 2009 Aging and Environmental Exposures Alter Tissue-Specific DNA Methylation Dependent upon CpG Island Context. PLoS Genet 5(8): e1000602.

---

llikeRPMMObject     *Data log-likelihood implied by a specific RPMM model*

---

**Description**

Data log-likelihood implied by a specific RPMM model

**Usage**

```
llikeRPMMObject(o, x, type)
```

**Arguments**

o	RPMM object
x	Data matrix
type	RPMM type ("blc" or "glc")

**Details**

Typically not be called by user.

**Value**

Vector of loglikelihoods corresponding to rows of x.

---

plot.blcTree	<i>Plot a Beta RPMM Tree Profile</i>
--------------	--------------------------------------

---

**Description**

Plot method for objects of type “blcTree”. Plots profiles of terminal nodes in color. Method wrapper for plotImage.blcTree.

**Usage**

```
## S3 method for class 'blcTree'
plot(x,...)
```

**Arguments**

x	RPMM object to plot.
...	Additional arguments to pass to plotImage.blcTree.

**Details**

See [blcTree](#) for example.

---

plot.glcTree	<i>Plot a Gaussian RPMM Tree Profile</i>
--------------	--

---

**Description**

Plot method for objects of type “glcTree”. Plots profiles of terminal nodes in color. Method wrapper for plotImage.glcTree.

**Usage**

```
## S3 method for class 'glcTree'
plot(x,...)
```

**Arguments**

x	RPMM object to plot.
...	Additional arguments to pass to plotImage.glcTree.

**Details**

See [glcTree](#) for example.

---

plotImage.blcTree      *Plot a Beta RPMM Tree Profile*

---

**Description**

Plots profiles of terminal nodes in color.

**Usage**

```
plotImage.blcTree(env,
  start = "r", method = "weight",
  palette = colorRampPalette(c("yellow", "black", "blue"), space = "Lab")(128),
  divcol = "red", xorder = NULL, dimensions = NULL, labelType = "LR")
```

**Arguments**

env	RPMM object to plot.
start	Node to plot (usually root)
method	Method to determine width of columns that represent classes: "weight" (subject weight in class) or dQuotebinary (depth in tree).
palette	Color palette to use for image plot.
divcol	Divider color
xorder	Order of variables. Can be useful for constant ordering across multiple plots.
dimensions	Subset of dimensions of source data to show. Defaults to all. Useful to show a subset of dimensions.
labelType	Label name type: "LR" or "01".

**Details**

See [blcTree](#) for example.

**Value**

Returns a vector of indices similar to the order function, representing the ordering of items used in the plot. This is useful for replicating the order in another plot, or for axis labeling.

---

plotImage.glcTree      *Plot a Gaussian RPMM Tree Profile*

---

### Description

Plots profiles of terminal nodes in color.

### Usage

```
plotImage.glcTree(env,  
  start = "r", method = "weight",  
  palette = colorRampPalette(c("yellow", "black", "blue"), space = "Lab")(128),  
  divcol = "red", xorder = NULL, dimensions = NULL, labelType = "LR", muColorEps = 1e-08)
```

### Arguments

env	RPMM object to print.
start	Node to plot (usually root)
method	Method to determine width of columns that represent classes: "weight" (subject weight in class) or dQuotebinary (depth in tree).
palette	Color palette to use for image plot.
divcol	Divider color
xorder	Order of variables. Can be useful for constant ordering across multiple plots.
dimensions	Subset of dimensions of source data to show. Defaults to all. Useful to show a subset of dimensions.
labelType	Label name type: "LR" or "01".
muColorEps	Small value to stabilize color generation.

### Details

See [glcTree](#) for example.

### Value

Returns a vector of indices similar to the order function, representing the ordering of items used in the plot. This is useful for replicating the order in another plot, or for axis labeling.

---

plotTree.blcTree      *Plot a Beta RPMM Tree Dendrogram*

---

**Description**

Alternate plot function for objects of type blcTree: plots a dendrogram

**Usage**

```
plotTree.blcTree(env, start = "r", labelFunction = NULL,
  buff = 4, cex = 0.9, square = TRUE, labelAllNodes = FALSE, labelDigits = 1, ...)
```

**Arguments**

env	Tree object to print
start	Note from which to start. Default="r" for "root".
labelFunction	Function for generating node labels. Useful for labeling each node with a value.
buff	Buffer for placing tree in plot window.
cex	Text size
square	Square dendrogram or "V" shaped
labelAllNodes	TRUE=All nodes will be labeled; FALSE=Terminal nodes only.
labelDigits	Digits to include in labels, if labelFunction returns numeric values.
...	Other parameters to be passed to labelFunction.

**Details**

This plots a dendrogram based on RPMM tree, with labels constructed from summaries of tree object. See [blcTree](#) for example.

---

plotTree.glcTree      *Plot a Gaussian RPMM Tree Dendrogram*

---

**Description**

Alternate plot function for objects of type glcTree: plots a dendrogram

**Usage**

```
plotTree.glcTree(env, start = "r", labelFunction = NULL,
  buff = 4, cex = 0.9, square = TRUE, labelAllNodes = FALSE, labelDigits = 1, ...)
```

**Arguments**

env	Tree object to print
start	Note from which to start. Default="r" for "root".
labelFunction	Function for generating node labels. Useful for labeling each node with a value.
buff	Buffer for placing tree in plot window.
cex	Text size
square	Square dendrogram or "V" shaped
labelAllNodes	TRUE=All nodes will be labeled; FALSE=Terminal nodes only.
labelDigits	Digits to include in labels, if labelFunction returns numeric values.
...	Other parameters to be passed to labelFunction.

**Details**

This plots a dendrogram based on RPMM tree, with labels constructed from summaries of tree object. See [glcTree](#) for example.

---

predict.blcTree	<i>Predict using a Beta RPMM object</i>
-----------------	---

---

**Description**

Prediction method for objects of type blcTree

**Usage**

```
## S3 method for class 'blcTree'
predict(object, newdata=NULL, nodelist=NULL, type="weight",...)
```

**Arguments**

object	RPMM object to print
newdata	external data matrix from which to apply predictions
nodelist	RPMM subnode to use (default = root)
type	output type: "weight" produces output similar to <a href="#">blcTreeLeafMatrix</a> , "class" produces output similar to <a href="#">blcTreeLeafClasses</a> .
...	(Unused).

**Details**

This function is similar to [blcTreeLeafMatrix](#) and [blcTreeLeafClasses](#), except that it supports prediction on an external data set via the argument newdata.

**See Also**

[blcTreeLeafMatrix](#)



---

predict.glcTree      *Predict using a Gaussian RPMM object*

---

### Description

Prediction method for objects of type glcTree

### Usage

```
## S3 method for class 'glcTree'  
predict(object, newdata=NULL, nodelist=NULL, type="weight",...)
```

### Arguments

object	RPMM object to print
newdata	external data matrix from which to apply predictions
nodelist	RPMM subnode to use (default = root)
type	output type: "weight" produces output similar to <a href="#">glcTreeLeafMatrix</a> , "class" produces output similar to <a href="#">glcTreeLeafClasses</a> .
...	(Unused).

### Details

This function is similar to [glcTreeLeafMatrix](#) and [glcTreeLeafClasses](#), except that it supports prediction on an external data set via the argument newdata.

### See Also

[glcTreeLeafMatrix](#)

---

print.blcTree      *Print a Beta RPMM object*

---

### Description

Print method for objects of type blcTree

### Usage

```
## S3 method for class 'blcTree'  
print(x,...)
```

### Arguments

x	RPMM object to print
...	(Unused).

**Details**

See [blcTree](#) for example.

---

print.glcTree	<i>Print a Gaussian RPMM object</i>
---------------	-------------------------------------

---

**Description**

Print method for objects of type blcTree

**Usage**

```
## S3 method for class 'glcTree'  
print(x,...)
```

**Arguments**

x	RPMM object to print
...	(Unused).

**Details**

See [glcTree](#) for example.

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